

# Creating and making

## Plein-air drawing

Drawing and sketching in the open air was an important part of von Guérard's art practice. From early in his career he recorded locations in small sketchbooks, often including observations concerning colour and light. He would sometimes also draw larger and more detailed sketches on location. These drawings were then used by the artist to create presentation drawings, paintings, or prints in the studio.

- ◆ Research von Guérard's drawings and sketches, observing the subject matter, techniques and annotations used by the artist.
- ◆ Organise an outdoor sketching tour with a group of friends.
- ◆ Create a series of sketches and drawings in the landscape, including studies of small details and broader views.
- ◆ Compare your work with others in your group. Analyse and discuss the reasons for the similarities and differences in the sketches.
- ◆ Reflect- What were some of the challenges of sketching and drawing outdoors? What new things did you discover? Does the experience of drawing and sketching outdoors change the way you view von Guérard's work. Explain.

## Creating a tour itinerary

Imagine you are a tour director. Your brief is to complete a two- to three-week tour based on the life of von Guérard. Your tour can be in Europe, Australia and/or New Zealand. Look at other examples of travel itineraries based around a particular theme or interest for ideas.

- ◆ Research and prepare your itinerary listing the places you will visit and a brief description of each, identifying the significance of the area for von Guérard.
- ◆ Your itinerary should include at least one map and illustrations, including two or more artworks by von Guérard.
- ◆ Design and print your itinerary using appropriate computer software to make it attractive.

## Digital landscape

The painting *Weatherboard Creek Falls, Jamieson's Valley, New South Wales*, 1862, has been described as panoramic.

- ◆ Using a digital camera, create your own panoramic view of a city or suburban landscape by taking photos in a 360-degree view.
- ◆ Once these photos have been printed, join them to create a single landscape.
- ◆ How does this approach inform your understanding of the landscape?

## Sights and sounds journal

Create your own contemporary multimedia 'sketchbook' of a place/journey familiar to you. It might be a holiday or even the familiar trip that you take to school.

- ◆ Use photographs, drawings, audio or video recordings, or other visual or text based media to create a multimedia journal that records different aspects of this place/journey.
- ◆ Include both emotional responses and factual observations in your journal.
- ◆ Select from and use the observations in your journal to create an artwork that captures the essence of the place/journey. Your work should be both a visual record and a record of your experience of the place/journey.

## The makings of a film

The journey to Mount Kosciuszko, including the hardships and challenges faced by the expedition party, has the makings of a film.

- ◆ In small groups create a story board for a documentary film about the expedition. Your story board should include a sequence of images and descriptions that effectively identify the main scenes and characters.
- ◆ Aim to create a strong narrative that engages and entertains an audience with interesting detail and dramatic highlights.
- ◆ Consider how you can use historical and contemporary images, including the work of von Guérard, to tell the story. Think about how zoom options might be used to focus in on details of images, and how the narrative might be enhanced by music.